

Atıl Koçkar

Game Programmer

Results-oriented and self-motivated game programmer

EXPERIENCE

Gameplay Programmer · Limbic Entertainment

November 2021 - Present

- Park Beyond: Helping debugging console builds
- Unannounced title: Implementing gameplay systems
- Unannounced title: Conducted AI field research

Gameplay Programmer · Chimera Entertainment

May 2017 - September 2021

- Angry Birds Evolution: Implemented gameplay features and character skills in a data driven architecture. Maintained the project throughout liveops period
- City building game (cancelled): Implemented gameplay systems like road network and traffic simulation
- Unannounced strategy game: Implemented gamplay systems

Gameplay Programmer · Simsoft Information Technologies

August 2013 - March 2017

- Shipped multiplayer simulations for private clients
- Implemented complete gameplay systems for different projects
- Implemented AI systems with behaviour trees, utility and visibility graphs
- Implemented character controls with Kinect and VR
- Maintained network code, UI and tools

Tools Programmer Intern · TaleWorlds Entertainment

July 2012 - September 2012

- Implemented improvements for Mount&Blade 2: Bannerlord's world editor
- Helped implementing undo-redo functionality for the world editor

Tools Programmer Intern · Reotek

July 2011 - September 2011

- Implemented Unity editor tools for digital museum projects

EDUCATION

Middle East Technical University

Computer Engineering BSc. 2009 - 2014

SKILLS

- C/C++
- C#
- Rust
- GLSL/HLSL
- Unity Engine
- Unreal Engine
- Visual Studio
- Rider
- Git/GitLab/GitHub
- Perforce
- Kibana

HOBBY PROJECTS

- Fabric (Steam)
- Prefabric (Play Store)
- Fabric 2 vertical slice
- FPS prototype (C++/OpenGL)
- FPS prototype (Rust)
- One Game A Month Challenge
- Game jams: itch, GGJ

INTERESTS

- Shaping player experience through code
- 3C's of gameplay: Character, camera, controls
- Contributing with robust, fast and maintainable code
- Owning features from conception to delivery

CONTACT

Email: atilkockar@gmail.com

Mobile: +4915238215228

Residence: Frankfurt, Germany

GitHub

LinkedIn